

LEMAN RUSS COMMANDER

Deadly Demise D3 Voice Of Command

M10"

T11

SV2+

W13

LD7+

OC3

195 PTS
Base Hull

1KOMMANDO

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2BEWEGUNG

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3BESCHUSS

Demolisher battle cannon

BLAST

R	A	BS	S	AP	D
24"	D6+1	4+	14	-3	D6

VERWUNDET

2+

T1-7

3+

T8-13

4+

T14

5+

T15-27

6+

T28+

Eradicator nova cannon

BLAST

IGNORES COVER

R	A	BS	S	AP	D
36"	D3+6	4+	7	-1	2

VERWUNDET

2+

T1-3

3+

T4-6

4+

T7

5+

T8-13

6+

T14+

Exterminator autocannon

RAPID FIRE 4

TWIN-LINKED

R	A	BS	S	AP	D
48"	4	4+	9	-1	3

VERWUNDET

2+

T1-4

3+

T5-8

4+

T9

5+

T10-17

6+

T18+

Heavy bolter

SUSTAINED HITS 1

R	A	BS	S	AP	D
36"	3	4+	5	-1	2

VERWUNDET

2+

T1-2

3+

T3-4

4+

T5

5+

T6-9

6+

T10+

Heavy flamer

IGNORES COVER

TORRENT

R	A	BS	S	AP	D
12"	D6	N/A	5	-1	1

VERWUNDET

2+

T1-2

3+

T3-4

4+

T5

5+

T6-9

6+

T10+

Heavy stubber

RAPID FIRE 3

R	A	BS	S	AP	D
36"	3	4+	4	0	1

VERWUNDET

2+

T1-2

3+

T3

4+

T4

5+

T5-7

6+

T8+

Hunter-killer missile

ONE SHOT

R	A	BS	S	AP	D
48"	1	4+	14	-3	D6

VERWUNDET

2+

T1-7

3+

T8-13

4+

T14

5+

T15-27

6+

T28+

Lascannon

R	A	BS	S	AP	D
48"	1	4+	12	-3	D6+1

VERWUNDET

2+

T1-6

3+

T7-11

4+

T12

5+

T13-23

6+

T24+

Leman Russ battle cannon

BLAST

R	A	BS	S	AP	D
48"	D6+3	4+	10	-1	3

VERWUNDET

2+

T1-5

3+

T6-9

4+

T10

5+

T11-19

6+

T20+

Multi-melta

MELTA 2

R	A	BS	S	AP	D
18"	2	4+	9	-4	D6

VERWUNDET

2+

T1-4

3+

T5-8

4+

T9

5+

T10-17

6+

T18+

Punisher gatling cannon

R	A	BS	S	AP	D
24"	20	4+	6	0	1

VERWUNDET

2+

T1-3

3+

T4-5

4+

T6

5+

T7-11

6+

T12+

Storm bolter

RAPID FIRE 2

R	A	BS	S	AP	D
24"	2	4+	4	0	1

VERWUNDET

2+

T1-2

3+

T3

4+

T4

5+

T5-7

6+

T8+

Vanquisher battle cannon

HEAVY

R	A	BS	S	AP	D
72"	1	4+	18	-4	D6+6

VERWUNDET

2+

T1-9

3+

T10-17

4+

T18

5+

T19-35

6+

T36+

Executioner plasma cannon - standard

BLAST

R	A	BS	S	AP	D
36"	D6+3	4+	7	-2	2

VERWUNDET

2+

T1-3

3+

T4-6

4+

T7

5+

T8-13

6+

T14+

Executioner plasma cannon - supercharge

BLAST

HAZARDOUS

R	A	BS	S	AP	D
36"	D6+3	4+	8	-3	3

VERWUNDET

2+

T1-4

3+

T5-7

4+

T8

5+

T9-15

6+

T16+

Plasma cannon - standard

BLAST

R	A	BS	S	AP	D
36"	D3	4+	7	-2	1

VERWUNDET

2+

T1-3

3+

T4-6

4+

T7

5+

T8-13

6+

T14+

Plasma cannon - supercharge

BLAST

HAZARDOUS

R	A	BS	S	AP	D
36"	D3	4+	8	-3	2

VERWUNDET

2+

T1-4

3+

T5-7

4+

T8

5+

T9-15

6+

T16+

4ANGRIFF

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5NAHKAMPF

Armoured tracks

R	A	WS	S	AP	D
Melee	6	4+	7	0	1

VERWUNDET

2+

T1-3

3+

T4-6

4+

T7

5+

T8-13

6+

T14+

VERTEIDIGUNG

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IMMER / EINMALIG

Vox-net

Each time this model issues an Order, it can issue it to an eligible unit up to 12" away

Orders

This Officer can issue 2 Orders to Squadron units.

GEGEN DIESE EINHEIT

W11 · RW 2+ · 13 LP je Modell

WIRD VERWUNDET MIT

2+

S22+

3+

S12-21

4+

S11

5+

S6-10

6+

S1-5

RETTUNGSWURF JE DS

DS 0

2+

DS -1

3+

DS -2

4+

DS -3

5+

DS -4

6+

Damaged: 1-4 Wounds Remaining

While this model has 1-4 wounds remaining, each time this model makes an attack, subtract 1 from the Hit roll.

REGELN & KEYWORDS KURZ

Deadly Demise D3 This ability always takes the form Deadly Demise X.

Voice Of Command If your Army Faction is Astra Militarum, Officer models with this ability can issue Orders.

BLAST Each time you gather attack dice for a [BLAST] weapon, add one additional attack dice for every five models that were in the target unit in the Select Targets step (roun...

HAZARDOUS Each time a unit is selected to shoot or selected to fight, after that unit has resolved all of its attacks, make a number of hazard rolls (06.03) for that unit equal to...

HEAVY In your Shooting phase, each time an attack is made with a [HEAVY] weapon, add 1 to the hit roll if all of the following apply to the attacking unit: - That unit is unen...

IGNORES COVER Each time an attack is made with an [IGNORES COVER] weapon, the target cannot have the benefit of cover against that attack (13.08), including from rules that give a mod...

MELTA This ability always takes the form [MELTA X].

ONE SHOT Each weapon with this ability can only be selected to make attacks with once per battle.

RAPID FIRE This ability always takes the form [RAPID FIRE X].

SUSTAINED HITS This ability always takes the form [SUSTAINED HITS X].

TORRENT Each time an attack is made with a [TORRENT] weapon, that attack automatically hits the target.

TWIN-LINKED Each time an attack is made with a [TWIN-LINKED] weapon, you can re-roll the wound roll.

AUFSTELLUNG

1x Leman Russ Commander

Ausrüstung: Demolisher battle cannon, Eradicator nova cannon, Exterminator autocannon, Heavy bolter, Heavy flamer, Heavy stubber, Hunter-killer missile, Lascannon, Leman Russ battle cannon, Multi-melta, Punisher gatling cannon, Storm bolter, Vanquisher battle cannon, Executioner plasma cannon - standard, Executioner plasma cannon - supercharge, Plasma cannon - standard, Plasma cannon - supercharge, Armoured tracks

This model can be equipped with 1x Hunter-killer missile.

This model can replace its Leman Russ battle cannon with Demolisher battle cannon, Vanquisher battle cannon, Eradicator nova cannon, Executioner plasma cannon, Punisher gatling cannon or Exterminator autocannon.

This model can replace its Lascannon with Heavy bolter or Heavy flamer.

This model can be equipped with one of: 2 Heavy bolters, 2 Heavy flammers, 2 Multi-meltas, 2 Plasma cannons.

This model can be equipped with one of: Storm bolter, Heavy stubber.